# **Solutions Assembly Instructions**



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#### Assembly Instruction Labels



# **Handling the Servomotor**

#### 1 Orientation

The photo to the right shows the servomotor facing you. There are two shafts, the one with the wider space is the drive shaft and the one with the narrower space is the movable shaft.

 ★ When turning the drive shaft by hand, do so very slowly and gently.
 Excessive pressure when turning may cause damage to the servomotor.



#### 2 Calibration and Setting Connector Numbers

Before building your robot, read **6. Using Servomotors** in the **Studuino Icon Programming Environment Guide** (download from http://www.artec-kk.co.jp/artecrobo/) for instructions on how to calibrate your servomotor.

Building your robot without calibrating your servomotor may cause damage or improper functionality.

★ Do not change the connector or the servomotor after calibration.
Servomotor calibrations are unique to each servomotor.

#### **Attaching Number Stickers**

After calibration, we recommend putting a sticker on the connector used for the servomotor so it can be easily identified.



### Assembling the Servomotor

























## Assembling the Left Leg





























### Assembling the Lower Half











(6) Connect the extension cables to points D11 and D12 as shown below.



Iine up the robot and the Studuino unit as shown here.



(8) Connect the servomotor's four cables to their correct places on the Studuino unit.





(9) Connect the cable from the battery box to the **POWER** pins.



Aake sure the cables are inserted correctly!

(10) Lift the Studuino unit parallel to your robot's body.





The servomotor cables will run between the Studuino unit and your robot's body.

(1) Look at the picture below to see how you should connect your Studuino unit.

(13)



Aake sure not to get cables caught between blocks.









#### Replacing the Batteries



Use a screwdriver (Phillips #1) to open.





1 Insert batteries in the correct polarity.

Put the lid of the battery box back in place.



#### Making Your Robot Walk

# Install the software from the URL below to setup the **Studuino Programming Environment.**

 $\star$  Proceed to Step 1 when software installation is complete.

#### http://www.artec-kk.co.jp/studuino/

- (1) Connect the USB cable to the PC and the Studuino unit. Refer to **1.3. About Studuino** in the **Studuino Programming Environment Manual** for more details.
- 2 Download the program file **TransformingRobot\_1.ipd** from the URL below in the **ArtecRobo** section.

#### http://www.artec-kk.co.jp/artecrobo/

 $(\mathbf{3})$  Open the downloaded file.

**4**)

(5)



Remove the USB cable from the Studuino unit.

Turn the switch of the battery box on and your robot will start walking.

Immediately turn the switch to off if your robot does not begin walking as shown in the picture below.

Not doing so may damage the servomotor.

If your robot does not move, the servomotor may be in the wrong position or the blocks may be improperly connected. Re-read the Assembly Instructions to make sure that your robot has been

assembled correctly.









## Assembling the Right Arm













## Assembling the Left Arm

2















### **Assembling the Head**







# Assembling the Upper Half















# Assembling Your Walking Robot



1 Prepare the upper and lower halves, arranging the cables as shown below.



2 Connect the two cables from the servomotor to their corresponding place on your Studuino unit.





A Make sure the cables are inserted correctly!

(3) Connect the cable from the LED to A2.



 $(\mathbf{4})$  Connect the cable from the buzzer to **A3**.





Make sure the cables are inserted correctly!



#### Making Your Robot Walk







### Assembling Your Transforming Robot





## Assembling Your Transforming Robot



(2) Connect the DC motor to its corresponding place in the picture.



1

Be careful of the cable's placement.
 The cable may disconnect if it becomes caught in a movable part.
 If you're having trouble connecting the cable, remove the upper half of your robot and try again.

#### **Completed Transforming Robot**

Check the Assembly Instructions again to confirm your robot has been assembled correctly before operation.









#### **Operating Your Transforming Robot**

- 1 Transfer **TransformingRobot\_3.ipd** to your Studuino. See page 19 of this guide for instructions on how to transfer data.
- (2) Turn the switch of the battery box on and your robot will start walking.

